



What drawing skills and techniques can I use to show perspective and a range of tone?



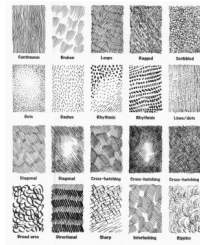
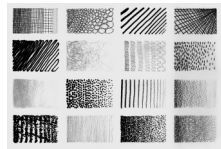
Who is Stephen Wiltshire? *Wiltshire has an innate talent: he can glimpse at a **panorama** and imprint this vision in his memory and recreate what he has seen, including every little detail, completely from memory.* Wiltshire's sketches of locations use a range of techniques such as tone, perspective and proportion.

What drawing skills and techniques could I use to create a landmark during the Blitz?



To create tone:

- Use small dots, circles, lines or strokes.
- Use different media such as sketching pencils, graphite and charcoal.
 - Use varying thickness of line strokes. The higher the number on the pencil, the darker the tone.



Applying Past Knowledge

Year 5 - line drawing in the style of Henri Rousseau; Year 4 - sketching portraits; Year 1 - using lines to create tone.

How can I show perspective in my drawing?

- Place your ruler on a vanishing point and draw a light line to the area where you want to put the subject for your drawing.
- Then, make 2 or 3 more lines from the same vanishing point.
- Repeat this for the other vanishing point so all of the perspective lines from both points come together.

Key Vocabulary

Line - A long mark or stroke

Tone - The lightness or darkness of a colour. In painting, a colour plus grey

Pattern - A series of events, objects or compositional elements that are repeated

Contouring - A technique used to emphasise the mass and volume of the subject rather than detail

Scumbling - technique achieved by overlapping lots of little circles.

Chiaroscuro - The treatment of light and shade in drawing

HB, 6B, H2, 2B - variety of thickness of sketching pencil led

Perspective - representing a 3D object on a 2D surface to show height, depth and position

Charcoal - an art medium used to show tone

Graphite - an art medium used to show tone

Light and dark - tonal colours made through shading

Fineliner - an art medium used for precise outline and detail

